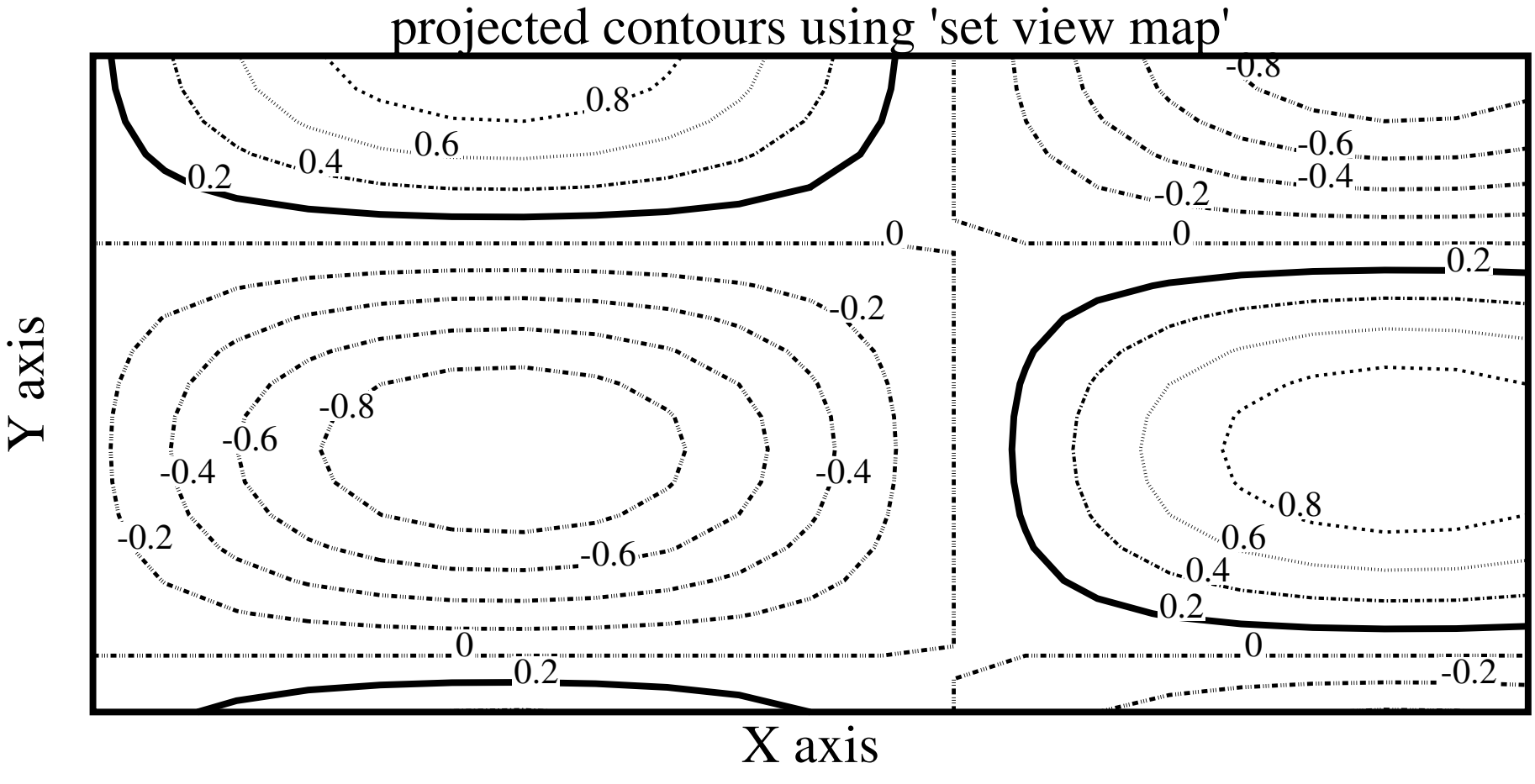

projected contours using 'set view map'
Y axis
X axis
0.8
0.6
0.4
0.2
0
-0.2
-0.4
-0.6
-0.8