

crypto

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December 18, 2018

1 Crypto User's Guide

The **Crypto** application provides functions for computation of message digests, and functions for encryption and decryption.

This product includes software developed by the OpenSSL Project for use in the OpenSSL Toolkit (http://www.openssl.org/).

This product includes cryptographic software written by Eric Young (eay@cryptsoft.com).

This product includes software written by Tim Hudson (tjh@cryptsoft.com).

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```

1.2 FIPS mode

This chapter describes FIPS mode support in the crypto application.

1.2.1 Background

OpenSSL can be built to provide FIPS 140-2 validated cryptographic services. It is not the OpenSSL application that is validated, but a special software component called the OpenSSL FIPS Object Module. However applications do not use this Object Module directly, but through the regular API of the OpenSSL library.

The crypto application supports using OpenSSL in FIPS mode. In this scenario only the validated algorithms provided by the Object Module are accessible, other algorithms usually available in OpenSSL (like md5) or implemented in the Erlang code (like SRP) are disabled.

1.2.2 Enabling FIPS mode

- Build or install the FIPS Object Module and a FIPS enabled OpenSSL library.

  You should read and precisely follow the instructions of the **Security Policy** and **User Guide**.

  > **Warning:**
  >
  > It is very easy to build a working OpenSSL FIPS Object Module and library from the source. However it **does not** qualify as FIPS 140-2 validated if the numerous restrictions in the Security Policy are not properly followed.

- Configure and build Erlang/OTP with FIPS support:

```
$ cd $ERL_TOP
$ ./otp_build configure --enable-fips
...
checking for FIPS_mode_set... yes
...
$ make
```

  If `FIPS_mode_set` returns `no` the OpenSSL library is not FIPS enabled and crypto won't support FIPS mode either.

- Set the `fips_mode` configuration setting of the crypto application to `true` **before loading the crypto module**.

  The best place is in the `sys.config` system configuration file of the release.

- Start and use the crypto application as usual. However take care to avoid the non-FIPS validated algorithms, they will all throw exception `not_supported`.

Entering and leaving FIPS mode on a node already running crypto is not supported. The reason is that OpenSSL is designed to prevent an application requesting FIPS mode to end up accidentally running in non-FIPS mode. If entering FIPS mode fails (e.g. the Object Module is not found or is compromised) any subsequent use of the OpenSSL API would terminate the emulator.

An on-the-fly FIPS mode change would thus have to be performed in a critical section protected from any concurrently running crypto operations. Furthermore in case of failure all crypto calls would have to be disabled from the Erlang or nif code. This would be too much effort put into this not too important feature.

1.2.3 Incompatibilities with regular builds

The Erlang API of the crypto application is identical regardless of building with or without FIPS support. However the nif code internally uses a different OpenSSL API.

This means that the context (an opaque type) returned from streaming crypto functions (`hash_(init|update|final)`, `hmac_(init|update|final)` and `stream_(init|encrypt|decrypt)`) is different and incompatible with regular builds when compiling crypto with FIPS support.

1.2.4 Common caveats

In FIPS mode non-validated algorithms are disabled. This may cause some unexpected problems in application relying on crypto.

Warning:

Do not try to work around these problems by using alternative implementations of the missing algorithms! An application can only claim to be using a FIPS 140-2 validated cryptographic module if it uses it exclusively for every cryptographic operation.

Restrictions on key sizes

Although public key algorithms are supported in FIPS mode they can only be used with secure key sizes. The Security Policy requires the following minimum values:

RSA
: 1024 bit

DSS
: 1024 bit

EC algorithms
: 160 bit

Restrictions on elliptic curves

The Erlang API allows using arbitrary curve parameters, but in FIPS mode only those allowed by the Security Policy shall be used.

Avoid md5 for hashing

Md5 is a popular choice as a hash function, but it is not secure enough to be validated. Try to use sha instead wherever possible.

For exceptional, non-cryptographic use cases one may consider switching to `erlang:md5/1` as well.

Certificates and encrypted keys

As md5 is not available in FIPS mode it is only possible to use certificates that were signed using sha hashing. When validating an entire certificate chain all certificates (including the root CA's) must comply with this rule.

For similar dependency on the md5 and des algorithms most encrypted private keys in PEM format do not work either. However, the PBES2 encryption scheme allows the use of stronger FIPS verified algorithms which is a viable alternative.

SNMP v3 limitations

It is only possible to use `usmHMACSHAAuthProtocol` and `usmAesCfb128Protocol` for authentication and privacy respectively in FIPS mode. The snmp application however won't restrict selecting disabled protocols in any way, and using them would result in run time crashes.

TLS 1.2 is required

All SSL and TLS versions prior to TLS 1.2 use a combination of md5 and sha1 hashes in the handshake for various purposes:

- Authenticating the integrity of the handshake messages.
- In the exchange of DH parameters in cipher suites providing non-anonymous PFS (perfect forward secrecy).
- In the PRF (pseud-random function) to generate keying materials in cipher suites not using PFS.

OpenSSL handles these corner cases in FIPS mode, however the Erlang crypto and ssl applications are not prepared for them and therefore you are limited to TLS 1.2 in FIPS mode.

On the other hand it worth mentioning that at least all cipher suites that would rely on non-validated algorithms are automatically disabled in FIPS mode.

Note:

Certificates using weak (md5) digests may also cause problems in TLS. Although TLS 1.2 has an extension for specifying which type of signatures are accepted, and in FIPS mode the ssl application will use it properly, most TLS implementations ignore this extension and simply send whatever certificates they were configured with.

1.3 Engine Load

This chapter describes the support for loading encryption engines in the crypto application.

1.3.1 Background

OpenSSL exposes an Engine API, which makes it possible to plug in alternative implementations for some or all of the cryptographic operations implemented by OpenSSL. When configured appropriately, OpenSSL calls the engine's implementation of these operations instead of its own.

Typically, OpenSSL engines provide a hardware implementation of specific cryptographic operations. The hardware implementation usually offers improved performance over its software-based counterpart, which is known as cryptographic acceleration.

Note:

The file name requirement on the engine dynamic library can differ between SSL versions.

1.3.2 Use Cases

Dynamically load an engine from default directory

If the engine is located in the OpenSSL/LibreSSL installation `engines` directory.

```
1> {ok, Engine} = crypto:engine_load(<<"otp_test_engine">>, [], []).
 {ok, #Ref}
```

Load an engine with the dynamic engine

Load an engine with the help of the dynamic engine by giving the path to the library.

```
 2> {ok, Engine} = crypto:engine_load(<<"dynamic">>,
                                      [{<<"SO_PATH">>,
                                        <<"/some/path/otp_test_engine.so">>},
                                       {<<"ID">>, <<"MD5">>},
                                       <<"LOAD">>],
                                      []).
 {ok, #Ref}
```

Load an engine and replace some methods

Load an engine with the help of the dynamic engine and just replace some engine methods.

```
 3> Methods = crypto:engine_get_all_methods() -- [engine_method_dh,engine_method_rand,
engine_method_ciphers,engine_method_digests, engine_method_store,
engine_method_pkey_meths, engine_method_pkey_asn1_meths].
[engine_method_rsa,engine_method_dsa,
 engine_method_ecdh,engine_method_ecdsa]
 4> {ok, Engine} = crypto:engine_load(<<"dynamic">>,
                                      [{<<"SO_PATH">>,
                                        <<"/some/path/otp_test_engine.so">>},
                                       {<<"ID">>, <<"MD5">>},
                                       <<"LOAD">>],
                                      [],
                         Methods).
 {ok, #Ref}
```

Load with the ensure loaded function

This function makes sure the engine is loaded just once and the ID is added to the internal engine list of OpenSSL. The following calls to the function will check if the ID is loaded and then just get a new reference to the engine.

```
 5> {ok, Engine} = crypto:ensure_engine_loaded(<<"MD5">>,
                                               <<"/some/path/otp_test_engine.so">>).
 {ok, #Ref}
```

To unload it use crypto:ensure_engine_unloaded/1 which removes the ID from the internal list before unloading the engine.

```
 6> crypto:ensure_engine_unloaded(<<"MD5">>).
 ok
```

List all engines currently loaded

```
 5> crypto:engine_list().
[<<"dynamic">>, <<"MD5">>]
```

1.4 Engine Stored Keys

This chapter describes the support in the crypto application for using public and private keys stored in encryption engines.

1.4.1 Background

OpenSSL exposes an Engine API, which makes it possible to plug in alternative implementations for some of the cryptographic operations implemented by OpenSSL. See the chapter *Engine Load* for details and how to load an Engine.

An engine could among other tasks provide a storage for private or public keys. Such a storage could be made safer than the normal file system. Thoose techniques are not described in this User's Guide. Here we concentrate on how to use private or public keys stored in such an engine.

The storage engine must call `ENGINE_set_load_privkey_function` and `ENGINE_set_load_pubkey_function`. See the OpenSSL cryptolib's **manpages**.

OTP/Crypto requires that the user provides two or three items of information about the key. The application used by the user is usually on a higher level, for example in *SSL*. If using the crypto application directly, it is required that:

- an Engine is loaded, see the chapter on *Engine Load* or the *Reference Manual*
- a reference to a key in the Engine is available. This should be an Erlang string or binary and depends on the Engine loaded

- an Erlang map is constructed with the Engine reference, the key reference and possibly a key passphrase if needed by the Engine. See the *Reference Manual* for details of the map.

1.4.2 Use Cases

Sign with an engine stored private key

This example shows how to construct a key reference that is used in a sign operation. The actual key is stored in the engine that is loaded at prompt 1.

```
1> {ok, EngineRef} = crypto:engine_load(....).
...
{ok,#Ref<0.2399045421.3028942852.173962>}
2> PrivKey = #{engine => EngineRef,
               key_id => "id of the private key in Engine"}.
...
3> Signature = crypto:sign(rsa, sha, <<"The message">>, PrivKey).
<<65,6,125,254,54,233,84,77,83,63,168,28,169,214,121,76,
  207,177,124,183,156,185,160,243,36,79,125,230,231,...>>
```

Verify with an engine stored public key

Here the signature and message in the last example is verifyed using the public key. The public key is stored in an engine, only to exemplify that it is possible. The public key could of course be handled openly as usual.

```
4> PublicKey = #{engine => EngineRef,
                 key_id => "id of the public key in Engine"}.
...
5> crypto:verify(rsa, sha, <<"The message">>, Signature, PublicKey).
true
6>
```

Using a password protected private key

The same example as the first sign example, except that a password protects the key down in the Engine.

```
6> PrivKeyPwd = #{engine => EngineRef,
                  key_id => "id of the pwd protected private key in Engine",
    password => "password"}.
...
7> crypto:sign(rsa, sha, <<"The message">>, PrivKeyPwd).
<<140,80,168,101,234,211,146,183,231,190,160,82,85,163,
  175,106,77,241,141,120,72,149,181,181,194,154,175,76,
  223,...>>
8>
```

2 Reference Manual

The Crypto Application provides functions for computation of message digests, and encryption and decryption functions.

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crypto

Application

The purpose of the Crypto application is to provide an Erlang API to cryptographic functions, see *crypto(3)*. Note that the API is on a fairly low level and there are some corresponding API functions available in *public_key(3)*, on a higher abstraction level, that uses the crypto application in its implementation.

DEPENDENCIES

The current crypto implementation uses nifs to interface OpenSSLs crypto library and may work with limited functionality with as old versions as **OpenSSL** 0.9.8c. FIPS mode support requires at least version 1.0.1 and a FIPS capable OpenSSL installation. We recommend using a version that is officially supported by the OpenSSL project. API compatible backends like LibreSSL should also work.

Source releases of OpenSSL can be downloaded from the **OpenSSL** project home page, or mirror sites listed there.

CONFIGURATION

The following configuration parameters are defined for the crypto application. See `app(3)` for more information about configuration parameters.

`fips_mode = boolean()`

Specifies whether to run crypto in FIPS mode. This setting will take effect when the nif module is loaded. If FIPS mode is requested but not available at run time the nif module and thus the crypto module will fail to load. This mechanism prevents the accidental use of non-validated algorithms.

SEE ALSO

application(3)

crypto

Erlang module

This module provides a set of cryptographic functions.

- Hash functions - **Secure Hash Standard**, **The MD5 Message Digest Algorithm (RFC 1321)** and **The MD4 Message Digest Algorithm (RFC 1320)**
- Hmac functions - **Keyed-Hashing for Message Authentication (RFC 2104)**
- Cmac functions - **The AES-CMAC Algorithm (RFC 4493)**
- Block ciphers - DES and AES in Block Cipher Modes - **ECB, CBC, CFB, OFB, CTR and GCM**
- **RSA encryption RFC 1321**
- Digital signatures **Digital Signature Standard (DSS)** and **Elliptic Curve Digital Signature Algorithm (ECDSA)**
- **Secure Remote Password Protocol (SRP - RFC 2945)**
- gcm: Dworkin, M., "Recommendation for Block Cipher Modes of Operation: Galois/Counter Mode (GCM) and GMAC", National Institute of Standards and Technology SP 800- 38D, November 2007.

DATA TYPES

```
key_value() = integer() | binary()
```

Always `binary()` when used as return value

```
rsa_public() = [key_value()] = [E, N]
```

Where E is the public exponent and N is public modulus.

```
rsa_private() = [key_value()] = [E, N, D] | [E, N, D, P1, P2, E1, E2, C]
```

Where E is the public exponent, N is public modulus and D is the private exponent. The longer key format contains redundant information that will make the calculation faster. P1,P2 are first and second prime factors. E1,E2 are first and second exponents. C is the CRT coefficient. Terminology is taken from **RFC 3447**.

```
dss_public() = [key_value()] = [P, Q, G, Y]
```

Where P, Q and G are the dss parameters and Y is the public key.

```
dss_private() = [key_value()] = [P, Q, G, X]
```

Where P, Q and G are the dss parameters and X is the private key.

```
srp_public() = key_value()
```

Where is `A` or `B` from **SRP design**

```
srp_private() = key_value()
```

Where is `a` or `b` from **SRP design**

Where Verifier is `v`, Generator is `g` and Prime is `N`, DerivedKey is `X`, and Scrambler is `u` (optional will be generated if not provided) from **SRP design** Version = '3' | '6' | '6a'

```
dh_public() = key_value()
```

```
dh_private() = key_value()
```

```
dh_params() = [key_value()] = [P, G] | [P, G, PrivateKeyBitLength]
```

```
ecdh_public() = key_value()
```

```
ecdh_private() = key_value()
```

```
ecdh_params() = ec_named_curve() | ec_explicit_curve()
```

```
ec_explicit_curve() =
    {ec_field(), Prime :: key_value(), Point :: key_value(), Order :: integer(),
     CoFactor :: none | integer()}
```

```
ec_field() = {prime_field, Prime :: integer()} |
    {characteristic_two_field, M :: integer(), Basis :: ec_basis()}
```

```
ec_basis() = {tpbasis, K :: non_neg_integer()} |
    {ppbasis, K1 :: non_neg_integer(), K2 :: non_neg_integer(), K3 :: non_neg_integer()} |
    onbasis
```

```
ec_named_curve() ->
      sect571r1| sect571k1| sect409r1| sect409k1| secp521r1| secp384r1| secp224r1| secp224k1|
      secp192k1| secp160r2| secp128r2| secp128r1| sect233r1| sect233k1| sect193r2| sect193r1|
      sect131r2| sect131r1| sect283r1| sect283k1| sect163r2| secp256k1| secp160k1| secp160r1|
      secp112r2| secp112r1| sect113r2| sect113r1| sect239k1| sect163r1| sect163k1| secp256r1|
      secp192r1|
      brainpoolP160r1| brainpoolP160t1| brainpoolP192r1| brainpoolP192t1| brainpoolP224r1|
      brainpoolP224t1| brainpoolP256r1| brainpoolP256t1| brainpoolP320r1| brainpoolP320t1|
      brainpoolP384r1| brainpoolP384t1| brainpoolP512r1| brainpoolP512t1
```

Note that the **sect** curves are GF2m (characteristic two) curves and are only supported if the underlying OpenSSL has support for them. See also *crypto:supports/0*

```
engine_key_ref() = #{engine   := engine_ref(),
                             key_id   := key_id(),
                             password => password()}
```

```
engine_ref() = term()
```

The result of a call to for example *engine_load/3*.

```
key_id() = string() | binary()
```

Identifies the key to be used. The format depends on the loaded engine. It is passed to the `ENGINE_load_(private|public)_key` functions in libcrypto.

```
password() = string() | binary()
```

The key's password

```
stream_cipher() = rc4 | aes_ctr
```

```
block_cipher() = aes_cbc | aes_cfb8 | aes_cfb128 | aes_ige256 | blowfish_cbc |
     blowfish_cfb64 | des_cbc | des_cfb | des3_cbc | des3_cfb | des_ede3 | rc2_cbc
```

```
aead_cipher() = aes_gcm | chacha20_poly1305
```

```
stream_key() = aes_key() | rc4_key()
```

```
block_key() = aes_key() |  blowfish_key() | des_key()| des3_key()
```

```
aes_key() = iodata()
```

Key length is 128, 192 or 256 bits

```
rc4_key() = iodata()
```

Variable key length from 8 bits up to 2048 bits (usually between 40 and 256)

```
blowfish_key() = iodata()
```

Variable key length from 32 bits up to 448 bits

```
des_key() = iodata()
```

Key length is 64 bits (in CBC mode only 8 bits are used)

```
des3_key() = [binary(), binary(), binary()]
```

Each key part is 64 bits (in CBC mode only 8 bits are used)

```
digest_type() =  md5 | sha | sha224 | sha256 | sha384 | sha512
```

```
rsa_digest_type() = md5 | ripemd160 | sha | sha224 | sha256 | sha384 | sha512
```

```
dss_digest_type() = sha | sha224 | sha256 | sha384 | sha512
```

Note that the actual supported dss_digest_type depends on the underlying crypto library. In OpenSSL version >= 1.0.1 the listed digest are supported, while in 1.0.0 only sha, sha224 and sha256 are supported. In version 0.9.8 only sha is supported.

```
ecdsa_digest_type() = sha | sha224 | sha256 | sha384 | sha512
```

```
sign_options() = [{rsa_pad, rsa_sign_padding()} | {rsa_pss_saltlen, integer()}]
```

```
rsa_sign_padding() = rsa_pkcs1_padding | rsa_pkcs1_pss_padding
```

```
 hash_algorithms() =  md5 | ripemd160 | sha | sha224 | sha256 | sha384 | sha512
```

md4 is also supported for hash_init/1 and hash/2. Note that both md4 and md5 are recommended only for compatibility with existing applications.

```
 cipher_algorithms() = aes_cbc | aes_cfb8 | aes_cfb128 | aes_ctr | aes_gcm |
     aes_ige256 | blowfish_cbc | blowfish_cfb64 | chacha20_poly1305 | des_cbc |
     des_cfb | des3_cbc | des3_cfb | des_ede3 | rc2_cbc | rc4
```

```
 mac_algorithms() = hmac | cmac
```

```
 public_key_algorithms() = rsa |dss | ecdsa | dh | ecdh | ec_gf2m
```

Note that ec_gf2m is not strictly a public key algorithm, but a restriction on what curves are supported with ecdsa and ecdh.

```
engine_method_type() = engine_method_rsa | engine_method_dsa | engine_method_dh |
     engine_method_rand | engine_method_ecdh | engine_method_ecdsa |
     engine_method_ciphers | engine_method_digests | engine_method_store |
     engine_method_pkey_meths | engine_method_pkey_asn1_meths
```

Exports

block_encrypt(Type, Key, PlainText) -> CipherText

Types:

Type = des_ecb | blowfish_ecb | aes_ecb
Key = block_key()
PlainText = iodata()

Encrypt `PlainText` according to `Type` block cipher.

May throw exception `notsup` in case the chosen `Type` is not supported by the underlying OpenSSL implementation.

block_decrypt(Type, Key, CipherText) -> PlainText

Types:

Type = des_ecb | blowfish_ecb | aes_ecb
Key = block_key()
PlainText = iodata()

Decrypt `CipherText` according to `Type` block cipher.

May throw exception `notsup` in case the chosen `Type` is not supported by the underlying OpenSSL implementation.

block_encrypt(Type, Key, Ivec, PlainText) -> CipherText
block_encrypt(AeadType, Key, Ivec, {AAD, PlainText}) -> {CipherText, CipherTag}
block_encrypt(aes_gcm, Key, Ivec, {AAD, PlainText, TagLength}) -> {CipherText, CipherTag}

Types:

Type = block_cipher()
AeadType = aead_cipher()
Key = block_key()
PlainText = iodata()
AAD = IVec = CipherText = CipherTag = binary()
TagLength = 1..16

Encrypt `PlainText` according to `Type` block cipher. `IVec` is an arbitrary initializing vector.

In AEAD (Authenticated Encryption with Associated Data) mode, encrypt `PlainText`according to `Type` block cipher and calculate `CipherTag` that also authenticates the `AAD` (Associated Authenticated Data).

May throw exception `notsup` in case the chosen `Type` is not supported by the underlying OpenSSL implementation.

block_decrypt(Type, Key, Ivec, CipherText) -> PlainText
block_decrypt(AeadType, Key, Ivec, {AAD, CipherText, CipherTag}) -> PlainText | error

Types:

Type = block_cipher()
AeadType = aead_cipher()
Key = block_key()
PlainText = iodata()

AAD = IVec = CipherText = CipherTag = binary()

Decrypt `CipherText` according to `Type` block cipher. `IVec` is an arbitrary initializing vector.

In AEAD (Authenticated Encryption with Associated Data) mode, decrypt `CipherText`according to `Type` block cipher and check the authenticity the `PlainText` and `AAD` (Associated Authenticated Data) using the `CipherTag`. May return `error` if the decryption or validation fail's

May throw exception `notsup` in case the chosen `Type` is not supported by the underlying OpenSSL implementation.

bytes_to_integer(Bin) -> Integer

Types:

Bin = binary() - as returned by crypto functions
Integer = integer()

Convert binary representation, of an integer, to an Erlang integer.

compute_key(Type, OthersPublicKey, MyKey, Params) -> SharedSecret

Types:

Type = dh | ecdh | srp
OthersPublicKey = dh_public() | ecdh_public() | srp_public()
MyKey = dh_private() | ecdh_private() | {srp_public(),srp_private()}
Params = dh_params() | ecdh_params() | SrpUserParams | SrpHostParams
SrpUserParams = {user, [DerivedKey::binary(), Prime::binary(), Generator::binary(), Version::atom() | [Scrambler:binary()]]}
SrpHostParams = {host, [Verifier::binary(), Prime::binary(), Version::atom() | [Scrambler::binary]]}
SharedSecret = binary()

Computes the shared secret from the private key and the other party's public key. See also *public_key:compute_key/2*

exor(Data1, Data2) -> Result

Types:

Data1, Data2 = iodata()
Result = binary()

Performs bit-wise XOR (exclusive or) on the data supplied.

generate_key(Type, Params) -> {PublicKey, PrivKeyOut}
generate_key(Type, Params, PrivKeyIn) -> {PublicKey, PrivKeyOut}

Types:

Type = dh | ecdh | rsa | srp
Params = dh_params() | ecdh_params() | RsaParams | SrpUserParams | SrpHostParams
RsaParams = {ModulusSizeInBits::integer(), PublicExponent::key_value()}
SrpUserParams = {user, [Generator::binary(), Prime::binary(), Version::atom()]}
SrpHostParams = {host, [Verifier::binary(), Generator::binary(), Prime::binary(), Version::atom()]}
PublicKey = dh_public() | ecdh_public() | rsa_public() | srp_public()

```
PrivKeyIn = undefined | dh_private() | ecdh_private() | srp_private()
PrivKeyOut = dh_private() | ecdh_private() | rsa_private() | srp_private()
```

Generates a public key of type `Type`. See also *public_key:generate_key/1*. May throw exception an exception of class `error`:

- `badarg`: an argument is of wrong type or has an illegal value,
- `low_entropy`: the random generator failed due to lack of secure "randomness",
- `computation_failed`: the computation fails of another reason than `low_entropy`.

Note:

RSA key generation is only available if the runtime was built with dirty scheduler support. Otherwise, attempting to generate an RSA key will throw exception `error:notsup`.

`hash(Type, Data) -> Digest`

Types:

```
Type = md4 | hash_algorithms()
Data = iodata()
Digest = binary()
```

Computes a message digest of type `Type` from `Data`.

May throw exception `notsup` in case the chosen `Type` is not supported by the underlying OpenSSL implementation.

`hash_init(Type) -> Context`

Types:

```
Type = md4 | hash_algorithms()
```

Initializes the context for streaming hash operations. `Type` determines which digest to use. The returned context should be used as argument to *hash_update*.

May throw exception `notsup` in case the chosen `Type` is not supported by the underlying OpenSSL implementation.

`hash_update(Context, Data) -> NewContext`

Types:

```
Data = iodata()
```

Updates the digest represented by `Context` using the given `Data`. `Context` must have been generated using *hash_init* or a previous call to this function. `Data` can be any length. `NewContext` must be passed into the next call to `hash_update` or *hash_final*.

`hash_final(Context) -> Digest`

Types:

```
Digest = binary()
```

Finalizes the hash operation referenced by `Context` returned from a previous call to *hash_update*. The size of `Digest` is determined by the type of hash function used to generate it.

`hmac(Type, Key, Data) -> Mac`

`hmac(Type, Key, Data, MacLength) -> Mac`

Types:

```
Type = hash_algorithms() - except ripemd160
Key = iodata()
Data = iodata()
MacLength = integer()
Mac = binary()
```

Computes a HMAC of type `Type` from `Data` using `Key` as the authentication key.

`MacLength` will limit the size of the resultant `Mac`.

`hmac_init(Type, Key) -> Context`

Types:

```
Type = hash_algorithms() - except ripemd160
Key = iodata()
Context = binary()
```

Initializes the context for streaming HMAC operations. `Type` determines which hash function to use in the HMAC operation. `Key` is the authentication key. The key can be any length.

`hmac_update(Context, Data) -> NewContext`

Types:

```
Context = NewContext = binary()
Data = iodata()
```

Updates the HMAC represented by `Context` using the given `Data`. `Context` must have been generated using an HMAC init function (such as *hmac_init*). `Data` can be any length. `NewContext` must be passed into the next call to `hmac_update` or to one of the functions *hmac_final* and *hmac_final_n*

Warning:

Do not use a `Context` as argument in more than one call to hmac_update or hmac_final. The semantics of reusing old contexts in any way is undefined and could even crash the VM in earlier releases. The reason for this limitation is a lack of support in the underlying OpenSSL API.

`hmac_final(Context) -> Mac`

Types:

```
Context = Mac = binary()
```

Finalizes the HMAC operation referenced by `Context`. The size of the resultant MAC is determined by the type of hash function used to generate it.

`hmac_final_n(Context, HashLen) -> Mac`

Types:

```
Context = Mac = binary()
HashLen = non_neg_integer()
```

Finalizes the HMAC operation referenced by `Context`. `HashLen` must be greater than zero. `Mac` will be a binary with at most `HashLen` bytes. Note that if HashLen is greater than the actual number of bytes returned from the underlying hash, the returned hash will have fewer than `HashLen` bytes.

cmac(Type, Key, Data) -> Mac
cmac(Type, Key, Data, MacLength) -> Mac

Types:

Type = block_cipher()
Key = iodata()
Data = iodata()
MacLength = integer()
Mac = binary()

Computes a CMAC of type `Type` from `Data` using `Key` as the authentication key.

`MacLength` will limit the size of the resultant `Mac`.

info_fips() -> Status

Types:

Status = enabled | not_enabled | not_supported

Provides information about the FIPS operating status of crypto and the underlying OpenSSL library. If crypto was built with FIPS support this can be either `enabled` (when running in FIPS mode) or `not_enabled`. For other builds this value is always `not_supported`.

Warning:

In FIPS mode all non-FIPS compliant algorithms are disabled and throw exception `not_supported`. Check *supports* that in FIPS mode returns the restricted list of available algorithms.

info_lib() -> [{Name,VerNum,VerStr}]

Types:

Name = binary()
VerNum = integer()
VerStr = binary()

Provides the name and version of the libraries used by crypto.

`Name` is the name of the library. `VerNum` is the numeric version according to the library's own versioning scheme. `VerStr` contains a text variant of the version.

```
> info_lib().
[{<<"OpenSSL">>,269484095,<<"OpenSSL 1.1.0c  10 Nov 2016"">>}]
```

Note:

From OTP R16 the **numeric version** represents the version of the OpenSSL **header files** (`openssl/opensslv.h`) used when crypto was compiled. The text variant represents the OpenSSL library used at runtime. In earlier OTP versions both numeric and text was taken from the library.

mod_pow(N, P, M) -> Result

Types:

```
N, P, M = binary() | integer()
Result = binary() | error
```

Computes the function `N^P mod M`.

```
next_iv(Type, Data) -> NextIVec
next_iv(Type, Data, IVec) -> NextIVec
```

Types:

```
Type = des_cbc | des3_cbc | aes_cbc | des_cfb
Data = iodata()
IVec = NextIVec = binary()
```

Returns the initialization vector to be used in the next iteration of encrypt/decrypt of type `Type`. `Data` is the encrypted data from the previous iteration step. The `IVec` argument is only needed for `des_cfb` as the vector used in the previous iteration step.

```
private_decrypt(Type, CipherText, PrivateKey, Padding) -> PlainText
```

Types:

```
Type = rsa
CipherText = binary()
PrivateKey = rsa_private() | engine_key_ref()
Padding = rsa_pkcs1_padding | rsa_pkcs1_oaep_padding | rsa_no_padding
PlainText = binary()
```

Decrypts the `CipherText`, encrypted with *public_encrypt/4* (or equivalent function) using the `PrivateKey`, and returns the plaintext (message digest). This is a low level signature verification operation used for instance by older versions of the SSL protocol. See also *public_key:decrypt_private/[2,3]*

```
privkey_to_pubkey(Type, EnginePrivateKeyRef) -> PublicKey
```

Types:

```
Type = rsa | dss
EnginePrivateKeyRef = engine_key_ref()
PublicKey = rsa_public() | dss_public()
```

Fetches the corresponding public key from a private key stored in an Engine. The key must be of the type indicated by the Type parameter.

```
private_encrypt(Type, PlainText, PrivateKey, Padding) -> CipherText
```

Types:

```
Type = rsa
PlainText = binary()
```

The size of the `PlainText` must be less than `byte_size(N)-11` if `rsa_pkcs1_padding` is used, and `byte_size(N)` if `rsa_no_padding` is used, where N is public modulus of the RSA key.

```
PrivateKey = rsa_private() | engine_key_ref()
Padding = rsa_pkcs1_padding | rsa_no_padding
CipherText = binary()
```

Encrypts the `PlainText` using the `PrivateKey` and returns the ciphertext. This is a low level signature operation used for instance by older versions of the SSL protocol. See also *public_key:encrypt_private/[2,3]*

public_decrypt(Type, CipherText, PublicKey, Padding) -> PlainText

Types:

Type = rsa

CipherText = binary()

PublicKey = rsa_public() | engine_key_ref()

Padding = rsa_pkcs1_padding | rsa_no_padding

PlainText = binary()

Decrypts the `CipherText`, encrypted with *private_encrypt/4*(or equivalent function) using the `PrivateKey`, and returns the plaintext (message digest). This is a low level signature verification operation used for instance by older versions of the SSL protocol. See also *public_key:decrypt_public/[2,3]*

public_encrypt(Type, PlainText, PublicKey, Padding) -> CipherText

Types:

Type = rsa

PlainText = binary()

The size of the `PlainText` must be less than `byte_size(N)-11` if `rsa_pkcs1_padding` is used, and `byte_size(N)` if `rsa_no_padding` is used, where N is public modulus of the RSA key.

PublicKey = rsa_public() | engine_key_ref()

Padding = rsa_pkcs1_padding | rsa_pkcs1_oaep_padding | rsa_no_padding

CipherText = binary()

Encrypts the `PlainText` (message digest) using the `PublicKey` and returns the `CipherText`. This is a low level signature operation used for instance by older versions of the SSL protocol. See also *public_key:encrypt_public/[2,3]*

rand_seed(Seed) -> ok

Types:

Seed = binary()

Set the seed for PRNG to the given binary. This calls the RAND_seed function from openssl. Only use this if the system you are running on does not have enough "randomness" built in. Normally this is when *strong_rand_bytes/1* throws `low_entropy`

rand_uniform(Lo, Hi) -> N

Types:

Lo, Hi, N = integer()

Generate a random number `N, Lo =< N < Hi.` Uses the `crypto` library pseudo-random number generator. `Hi` must be larger than `Lo`.

sign(Algorithm, DigestType, Msg, Key) -> binary()

sign(Algorithm, DigestType, Msg, Key, Options) -> binary()

Types:

Algorithm = rsa | dss | ecdsa

Msg = binary() | {digest,binary()}

The msg is either the binary "cleartext" data to be signed or it is the hashed value of "cleartext" i.e. the digest (plaintext).

DigestType = rsa_digest_type() | dss_digest_type() | ecdsa_digest_type()

Key = rsa_private() | dss_private() | [ecdh_private(),ecdh_params()] | engine_key_ref()

Options = sign_options()

Creates a digital signature.

Algorithm `dss` can only be used together with digest type `sha`.

See also *public_key:sign/3*.

start() -> ok

Equivalent to application:start(crypto).

stop() -> ok

Equivalent to application:stop(crypto).

strong_rand_bytes(N) -> binary()

Types:

N = integer()

Generates N bytes randomly uniform 0..255, and returns the result in a binary. Uses a cryptographically secure prng seeded and periodically mixed with operating system provided entropy. By default this is the `RAND_bytes` method from OpenSSL.

May throw exception `low_entropy` in case the random generator failed due to lack of secure "randomness".

rand_seed() -> rand:state()

Creates state object for *random number generation*, in order to generate cryptographically strong random numbers (based on OpenSSL's `BN_rand_range`), and saves it on process dictionary before returning it as well. See also *rand:seed/1*.

Example

```
_ = crypto:rand_seed(),
_IntegerValue = rand:uniform(42), % [1; 42]
_FloatValue = rand:uniform().     % [0.0; 1.0[
```

rand_seed_s() -> rand:state()

Creates state object for *random number generation*, in order to generate cryptographically strongly random numbers (based on OpenSSL's `BN_rand_range`). See also *rand:seed_s/1*.

stream_init(Type, Key) -> State

Types:

Type = rc4

State = opaque()

Key = iodata()

Initializes the state for use in RC4 stream encryption *stream_encrypt* and *stream_decrypt*

stream_init(Type, Key, IVec) -> State

Types:

```
Type = aes_ctr
State = opaque()
Key = iodata()
IVec = binary()
```

Initializes the state for use in streaming AES encryption using Counter mode (CTR). `Key` is the AES key and must be either 128, 192, or 256 bits long. `IVec` is an arbitrary initializing vector of 128 bits (16 bytes). This state is for use with *stream_encrypt* and *stream_decrypt*.

`stream_encrypt(State, PlainText) -> { NewState, CipherText}`

Types:

```
Text = iodata()
CipherText = binary()
```

Encrypts `PlainText` according to the stream cipher `Type` specified in stream_init/3. `Text` can be any number of bytes. The initial `State` is created using *stream_init*. `NewState` must be passed into the next call to `stream_encrypt`.

`stream_decrypt(State, CipherText) -> { NewState, PlainText }`

Types:

```
CipherText = iodata()
PlainText = binary()
```

Decrypts `CipherText` according to the stream cipher `Type` specified in stream_init/3. `PlainText` can be any number of bytes. The initial `State` is created using *stream_init*. `NewState` must be passed into the next call to `stream_decrypt`.

`supports() -> AlgorithmList`

Types:

```
AlgorithmList = [{hashs, [hash_algorithms()]}, {ciphers,
[cipher_algorithms()]}, {public_keys, [public_key_algorithms()]}, {macs,
[mac_algorithms()]}]
```

Can be used to determine which crypto algorithms that are supported by the underlying OpenSSL library

`ec_curves() -> EllipticCurveList`

Types:

```
EllipticCurveList = [ec_named_curve()]
```

Can be used to determine which named elliptic curves are supported.

`ec_curve(NamedCurve) -> EllipticCurve`

Types:

```
NamedCurve = ec_named_curve()
EllipticCurve = ec_explicit_curve()
```

Return the defining parameters of a elliptic curve.

verify(Algorithm, DigestType, Msg, Signature, Key) -> boolean()
verify(Algorithm, DigestType, Msg, Signature, Key, Options) -> boolean()

Types:

Algorithm = rsa | dss | ecdsa

Msg = binary() | {digest,binary()}

The msg is either the binary "cleartext" data or it is the hashed value of "cleartext" i.e. the digest (plaintext).

DigestType = rsa_digest_type() | dss_digest_type() | ecdsa_digest_type()

Signature = binary()

Key = rsa_public() | dss_public() | [ecdh_public(),ecdh_params()] | engine_key_ref()

Options = sign_options()

Verifies a digital signature

Algorithm `dss` can only be used together with digest type `sha`.

See also *public_key:verify/4*.

engine_get_all_methods() -> Result

Types:

Result = [EngineMethod::atom()]

Returns a list of all possible engine methods.

May throw exception notsup in case there is no engine support in the underlying OpenSSL implementation.

See also the chapter *Engine Load* in the User's Guide.

engine_load(EngineId, PreCmds, PostCmds) -> Result

Types:

EngineId = unicode:chardata()

PreCmds, PostCmds = [{unicode:chardata(), unicode:chardata()}]

Result = {ok, Engine::engine_ref()} | {error, Reason::term()}

Loads the OpenSSL engine given by `EngineId` if it is available and then returns ok and an engine handle. This function is the same as calling `engine_load/4` with `EngineMethods` set to a list of all the possible methods. An error tuple is returned if the engine can't be loaded.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

See also the chapter *Engine Load* in the User's Guide.

engine_load(EngineId, PreCmds, PostCmds, EngineMethods) -> Result

Types:

EngineId = unicode:chardata()

PreCmds, PostCmds = [{unicode:chardata(), unicode:chardata()}]

EngineMethods = [engine_method_type()]

Result = {ok, Engine::engine_ref()} | {error, Reason::term()}

Loads the OpenSSL engine given by `EngineId` if it is available and then returns ok and an engine handle. An error tuple is returned if the engine can't be loaded.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

See also the chapter *Engine Load* in the User's Guide.

engine_unload(Engine) -> Result

Types:

```
Engine = engine_ref()
Result = ok | {error, Reason::term()}
```

Unloads the OpenSSL engine given by `Engine`. An error tuple is returned if the engine can't be unloaded.

The function throws a badarg if the parameter is in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

See also the chapter *Engine Load* in the User's Guide.

engine_by_id(EngineId) -> Result

Types:

```
EngineID = unicode:chardata()engine_ref()
Result = {ok, Engine::engine_ref()} | {error, Reason::term()}
```

Get a reference to an already loaded engine with `EngineId`. An error tuple is returned if the engine can't be unloaded.

The function throws a badarg if the parameter is in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

See also the chapter *Engine Load* in the User's Guide.

engine_ctrl_cmd_string(Engine, CmdName, CmdArg) -> Result

Types:

```
Engine = engine_ref()
CmdName = unicode:chardata()
CmdArg = unicode:chardata()
Result = ok | {error, Reason::term()}
```

Sends ctrl commands to the OpenSSL engine given by `Engine`. This function is the same as calling `engine_ctrl_cmd_string/4` with `Optional` set to `false`.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

engine_ctrl_cmd_string(Engine, CmdName, CmdArg, Optional) -> Result

Types:

```
Engine = engine_ref()
CmdName = unicode:chardata()
CmdArg = unicode:chardata()
Optional = boolean()
Result = ok | {error, Reason::term()}
```

Sends ctrl commands to the OpenSSL engine given by `Engine`. `Optional` is a boolean argument that can relax the semantics of the function. If set to `true` it will only return failure if the ENGINE supported the given command name but failed while executing it, if the ENGINE doesn't support the command name it will simply return success

without doing anything. In this case we assume the user is only supplying commands specific to the given ENGINE so we set this to `false`.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

`engine_add(Engine) -> Result`

Types:

```
Engine = engine_ref()
Result = ok | {error, Reason::term()}
```

Add the engine to OpenSSL's internal list.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

`engine_remove(Engine) -> Result`

Types:

```
Engine = engine_ref()
Result = ok | {error, Reason::term()}
```

Remove the engine from OpenSSL's internal list.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

`engine_get_id(Engine) -> EngineId`

Types:

```
Engine = engine_ref()
EngineId = unicode:chardata()
```

Return the ID for the engine, or an empty binary if there is no id set.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

`engine_get_name(Engine) -> EngineName`

Types:

```
Engine = engine_ref()
EngineName = unicode:chardata()
```

Return the name (eg a description) for the engine, or an empty binary if there is no name set.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

`engine_list() -> Result`

Types:

```
Result = [EngineId::unicode:chardata()]
```

List the id's of all engines in OpenSSL's internal list.

It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

See also the chapter *Engine Load* in the User's Guide.

May throw exception notsup in case engine functionality is not supported by the underlying OpenSSL implementation.

ensure_engine_loaded(EngineId, LibPath) -> Result

Types:

```
EngineId = unicode:chardata()
LibPath = unicode:chardata()
Result = {ok, Engine::engine_ref()} | {error, Reason::term()}
```

Loads the OpenSSL engine given by `EngineId` and the path to the dynamic library implementing the engine. This function is the same as calling `ensure_engine_loaded/3` with `EngineMethods` set to a list of all the possible methods. An error tuple is returned if the engine can't be loaded.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

See also the chapter *Engine Load* in the User's Guide.

ensure_engine_loaded(EngineId, LibPath, EngineMethods) -> Result

Types:

```
EngineId = unicode:chardata()
LibPath = unicode:chardata()
EngineMethods = [engine_method_type()]
Result = {ok, Engine::engine_ref()} | {error, Reason::term()}
```

Loads the OpenSSL engine given by `EngineId` and the path to the dynamic library implementing the engine. This function differs from the normal engine_load in that sense it also add the engine id to the internal list in OpenSSL. Then in the following calls to the function it just fetch the reference to the engine instead of loading it again. An error tuple is returned if the engine can't be loaded.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

See also the chapter *Engine Load* in the User's Guide.

ensure_engine_unloaded(Engine) -> Result

Types:

```
Engine = engine_ref()
Result = ok | {error, Reason::term()}
```

Unloads an engine loaded with the `ensure_engine_loaded` function. It both removes the label from the OpenSSL internal engine list and unloads the engine. This function is the same as calling `ensure_engine_unloaded/2` with `EngineMethods` set to a list of all the possible methods. An error tuple is returned if the engine can't be unloaded.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

See also the chapter *Engine Load* in the User's Guide.

ensure_engine_unloaded(Engine, EngineMethods) -> Result

Types:

```
Engine = engine_ref()
EngineMethods = [engine_method_type()]
```

`Result = ok | {error, Reason::term()}`

Unloads an engine loaded with the `ensure_engine_loaded` function. It both removes the label from the OpenSSL internal engine list and unloads the engine. An error tuple is returned if the engine can't be unloaded.

The function throws a badarg if the parameters are in wrong format. It may also throw the exception notsup in case there is no engine support in the underlying OpenSSL implementation.

See also the chapter *Engine Load* in the User's Guide.